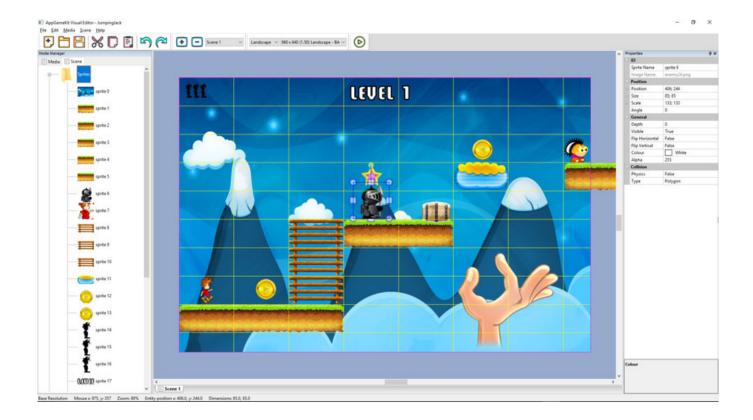
AppGameKit - Visual Editor Torrent Download [hacked]



Download ->->-> http://bit.ly/2SN7NCd

About This Content

Updated in April with new features!

The Game Creators policy is to keep improving our applications and DLCs.

The **AppGameKit Visual Editor** helps you design your apps faster and easier! Its new drag & drop tool takes away the guess work when it comes to 2D object placement, scaling and rotation.

Key Features

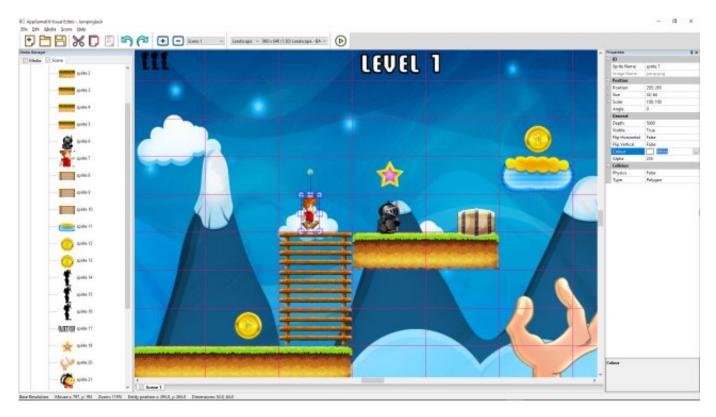
- Easily design your app scenes
- Position, scale and rotate objects
- Supports Sprites, Text, Edit Boxes, Particles and Virtual Buttons
- Set properties of objects (transparency, colour, physics, etc)
- Multiple resolution support
- Define as many scenes as you want per project

- Exports AppGameKit Tier 1 Source Code
- Integrates with the AppGameKit IDE

How the AppGameKit Visual Editor Works

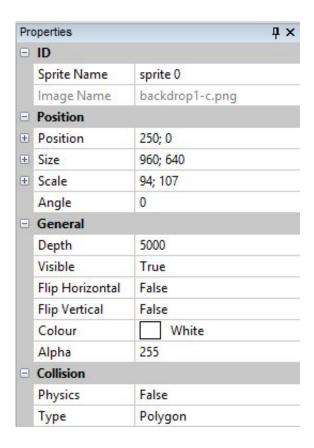
The Media

Visual Editor imports your projects media files and allows you to drag & drop them into the main editor window. From there you can visually modify the media with controls to re-position, scale, rotate, set properties, duplicate and more.



Setting Object Properties

Visual Editor provides an easy way for object properties to be set up. You simply click on an object and its current properties will be displayed; you're then able to easily change any of the starting values for that object.



The sprite properties you can configure are:

- Depth
- Visible
- Flip Vertical
- Flip Horizontal
- Colour
- Alpha
- Physics 9 settings
- Collision Shape
- Animation
- Custom values

You can also add in Text and Edit Box objects.

Multiple Scenes

Most apps will have more than one game scene (main menu, game play, game over, high score, etc). This is where the Visual Editor scene manager helps you. Simply choose a scene and design the items that need to appear within it.

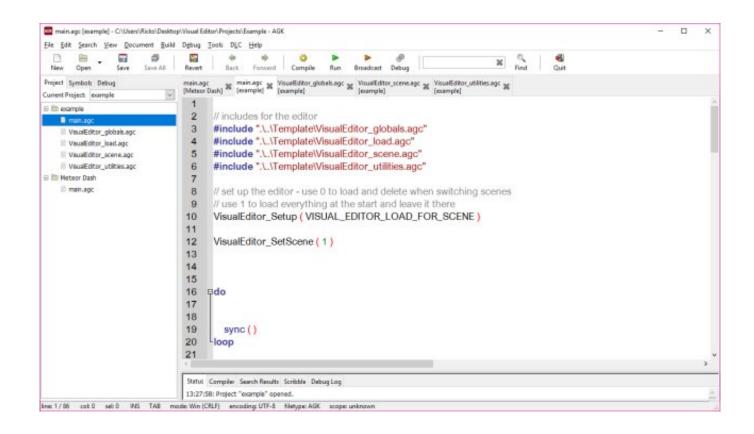


Cross Device Testing

With the multiple resolution support you can preview how your app will look on different devices that have varying resolutions and aspect ratios. You choose a base resolution and from that the Visual Editor will re-scale and re-position your sprites across the various, different resolutions. You can also make adjustments in any resolution to ensure your app looks the best on any device.

Exporting and testing

The AppGameKit Visual Editor integrates with the Tier 1 IDE allowing you to instantly test your visual projects. A project file is exported which you can then modify with your own code to bring your game logic to life. For Tier2 C++ developers a template project is provided.



Title: AppGameKit - Visual Editor

Genre: Animation & Modeling, Design & Illustration, Education, Software Training, Utilities, Web Publishing

Developer:

The Game Creators

Publisher:

The Game Creators

Release Date: 24 Aug, 2017

a09c17d780

Minimum:

OS: Windows XP SP2 or better

Processor: Intel Celeron / Athlon Sempron or better

Memory: 1 GB RAM

Graphics: Open GL 2.0 compatible or better

Storage: 2 GB available space

Sound Card: N/A

English







appgamekit visual editor. appgamekit visual editor tutorial

It is not supported anymore and it is full of bugs. It is an abandonware. Just wait for AGK3 or AGKStudio or something and see if it is worth your money or not. Really, avoid this....

Yai Gameworks Complete Bundle Free Download [pack]

Awesomenauts - Voltar Bonaparte Skin Torrent Download [PC]

FourChords Guitar Karaoke - Glam Rock Song Pack Download] [FULL]

Super Meat Shooter - Happy Meat Winter full crack

Fantasy Grounds - Silver Dragons (Token Pack) [torrent Full]

The Gallery - Episode 1: Call of the Starseed full crack [Ativador]

Legend of Grimrock 2 crack pirates bay

HITMAN: Bonus Episode crack code

Free Download NTBSS: Master Character Training Pack - Jiraiya .rar

Fishing Planet: Bottom Power Pack download no survey no password